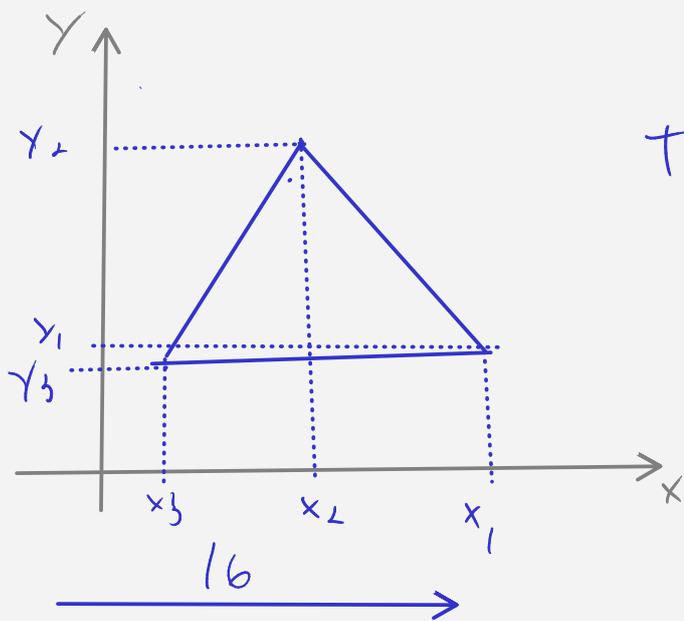


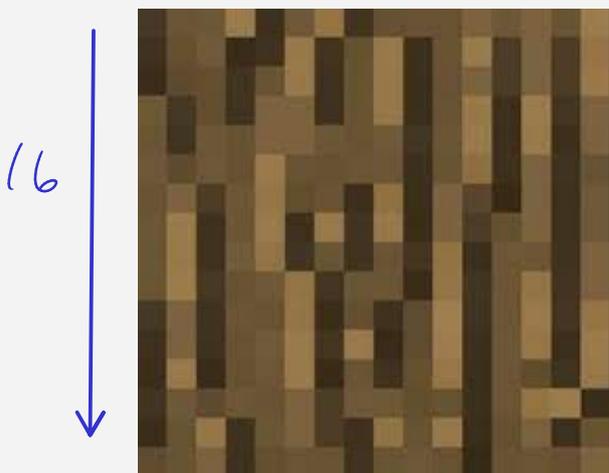
$(300, 420)$ $(200, 580)$



	0,0	0,1	0,2	0,3	
600	1,0	1,1			
1200	2,0	2,1			



Triângulo $((x_1, y_1), (x_2, y_2), (x_3, y_3))$
 vetores



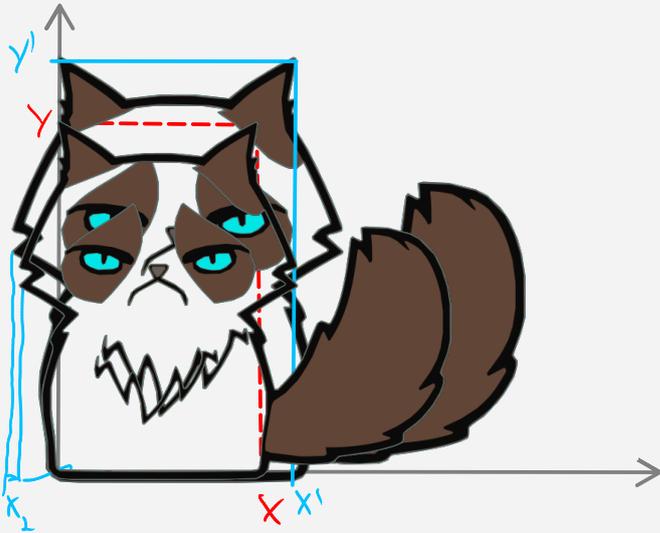
Textura.

Transf.:



Transformações na geometria do \mathbb{R}^2

Escala (ampliar/reduzir)



$$(x', y') = S(x, y) \\ = (\alpha x, \alpha y)$$

$$\alpha > 1 \\ \text{aumento}$$

$$0 < \alpha < 1 \\ \text{redução.}$$

Matriz de escala: (simétrica)

$$[S] = \begin{bmatrix} \alpha & 0 \\ 0 & \alpha \end{bmatrix} \Rightarrow \begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \alpha & 0 \\ 0 & \alpha \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \alpha x \\ \alpha y \end{bmatrix}$$

Assimétricas:

$$[S] = \begin{bmatrix} \alpha_1 & 0 \\ 0 & \alpha_2 \end{bmatrix}$$



$$\alpha_1 = 1 \\ \alpha_2 \approx 1/2$$

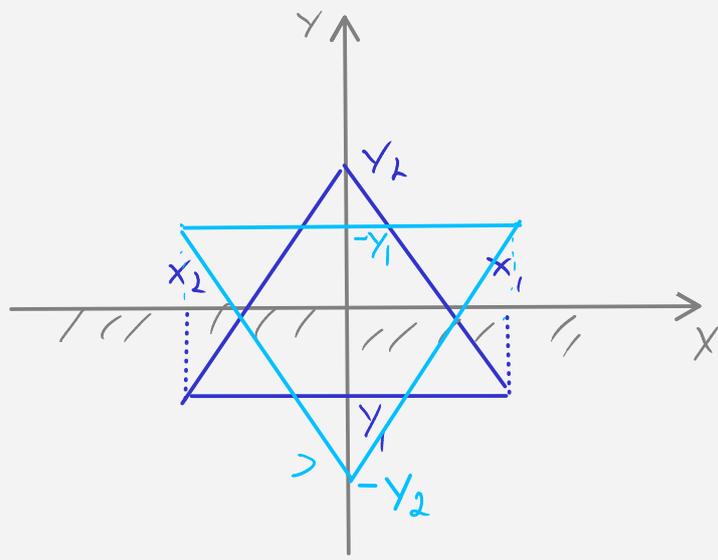
Em dimensão 3: \mathbb{R}^3

$$(x', y', z') = S(x, y, z) = (\alpha_1 x, \alpha_2 y, \alpha_3 z)$$

$$[S] = \begin{bmatrix} \alpha_1 & 0 & 0 \\ 0 & \alpha_2 & 0 \\ 0 & 0 & \alpha_3 \end{bmatrix}$$

Reflexões no \mathbb{R}^2

Reflexão no eixo x



Triângulo:

$$(x_1, y_1)$$

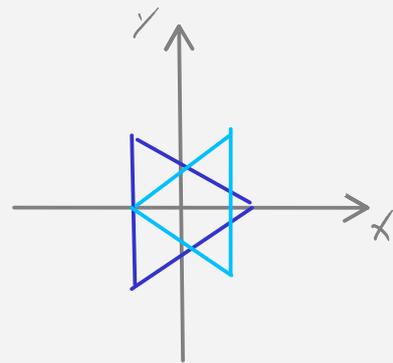
$$(0, y_2)$$

$$(x_2, y_1)$$

$$(x', y') = E_x(x, -y)$$

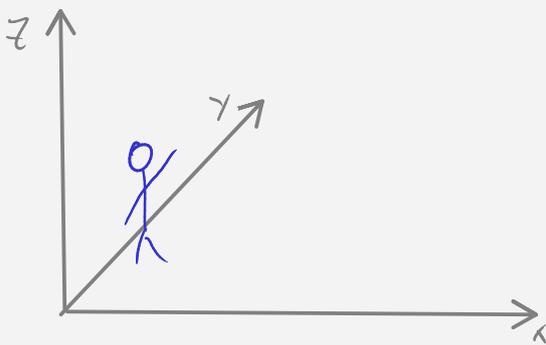
$$[E_x] = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$[E_y] = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$



\mathbb{R}^3 :

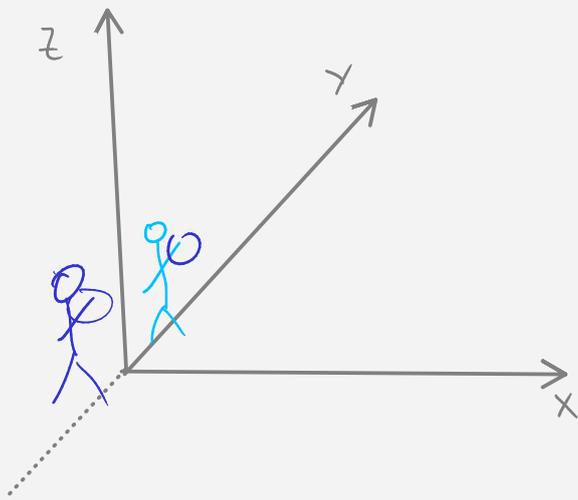
Reflexão em torno do plano xy



$$(x', y', z') = E_{xy}(x, y, z) \\ = (x, y, -z)$$

$$[E_{xy}] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

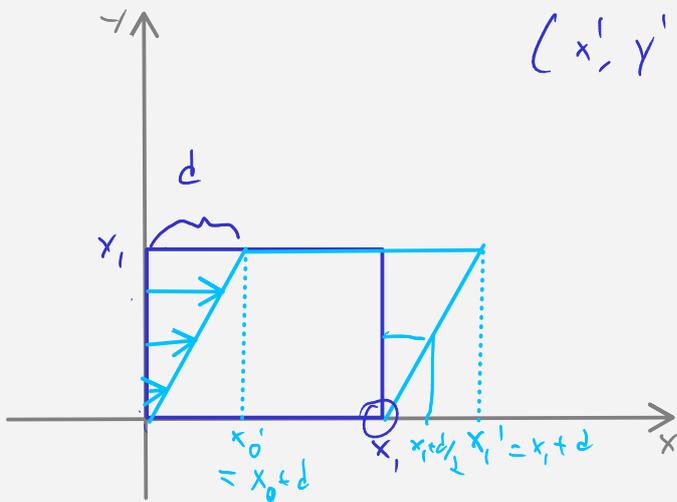
R. flexão em xz



$$\begin{aligned}(x', y', z') &= E_{xz}(x, y, z) \\ &= (x, -y, z)\end{aligned}$$

$$[E_{xz}] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Cisalhamento no \mathbb{R}^2
(Shear)

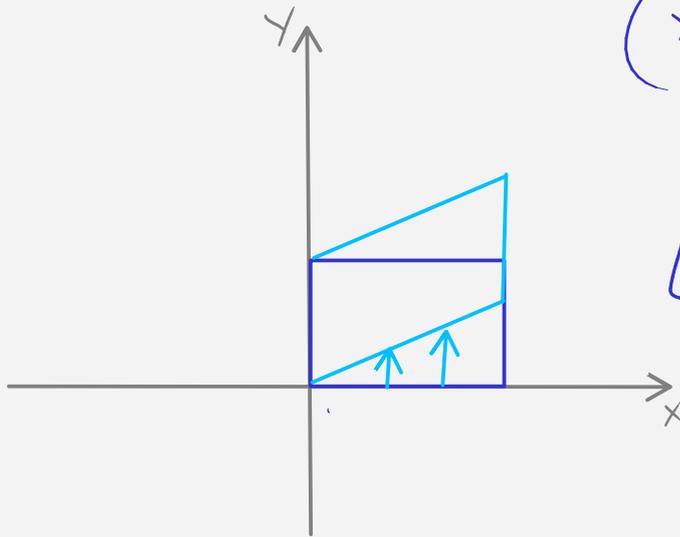


$$\begin{aligned}(x', y') &= C_y(x, y) \\ &= (x + \alpha y, y) \\ &= \left(x + \frac{d}{y_1} y, y\right)\end{aligned}$$

$$[C_y] = \begin{bmatrix} 1 & \alpha \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 1 & \alpha \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x + \alpha y \\ y \end{bmatrix}$$

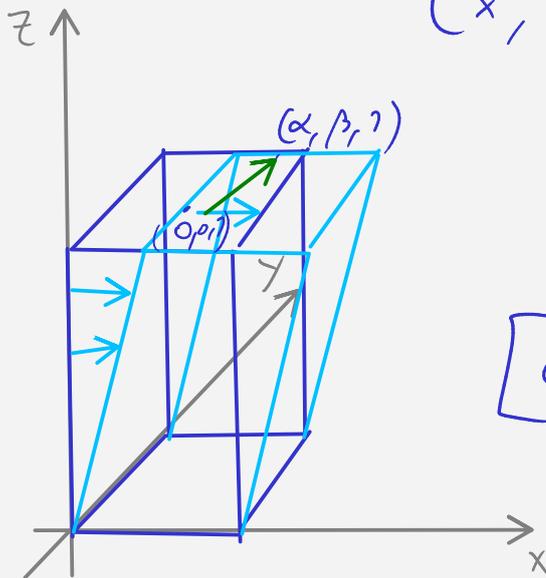
Cisalhamento no eixo x (direção y)



$$(x', y') = C_x(x, y + \alpha x)$$

$$[C_x] = \begin{bmatrix} 1 & 0 \\ \alpha & 1 \end{bmatrix}$$

Cisalhamento no \mathbb{R}^3

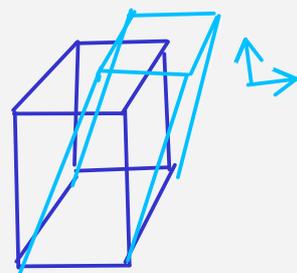


$$(x', y', z') = C_{z,x}(x, y, z) \\ = (x + \alpha z, y, z)$$

$$[C_{z,x}] = \begin{bmatrix} 1 & 0 & \alpha \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$C_z(x, y, z) = (x + \alpha z, y + \beta z, z)$$

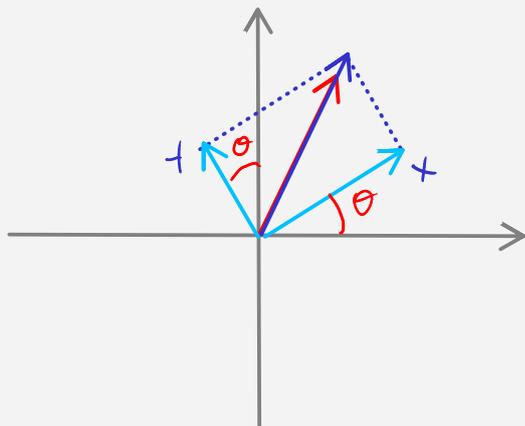
$$[C_z] = \begin{bmatrix} 1 & 0 & \alpha \\ 0 & 1 & \beta \\ 0 & 0 & 1 \end{bmatrix}$$



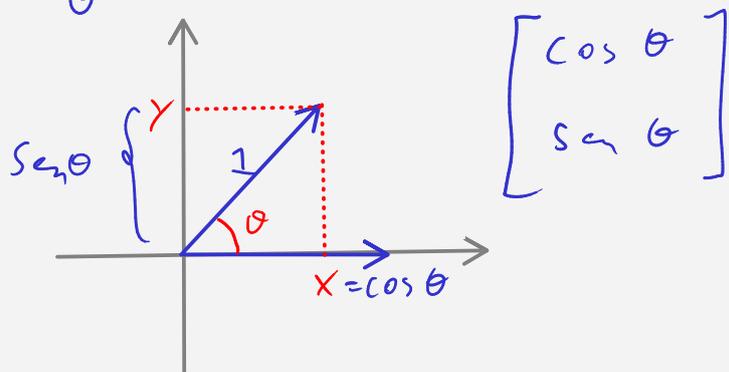
$$C_{z,x}(0, 0, 1) = (0 + \alpha \cdot 1, 0, 1)$$

Observar a ação da rotação nos vetores da base:

$$R_\theta(x, y) = x R_\theta(1, 0) + y R_\theta(0, 1)$$

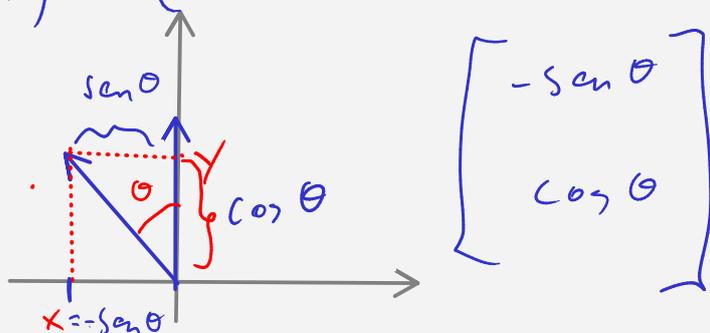


$$R_\theta(1, 0) = (\cos \theta, \text{sen } \theta)$$



$$\begin{bmatrix} \cos \theta \\ \text{sen } \theta \end{bmatrix}$$

$$R_\theta(0, 1) = (-\text{sen } \theta, \cos \theta)$$



$$\begin{bmatrix} -\text{sen } \theta \\ \cos \theta \end{bmatrix}$$

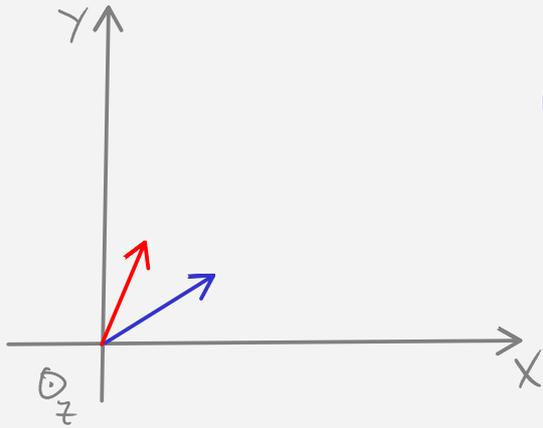
$$[R_\theta] = \begin{bmatrix} \cos \theta & -\text{sen } \theta \\ \text{sen } \theta & \cos \theta \end{bmatrix}$$

$$\begin{aligned} R_\theta(x, y) &= x R_\theta(1, 0) + y R_\theta(0, 1) \\ &= x (\cos \theta, \text{sen } \theta) + y (-\text{sen } \theta, \cos \theta) \\ &= (x \cos \theta - y \text{sen } \theta, x \text{sen } \theta + y \cos \theta) \end{aligned}$$

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \cos \theta & -\text{sen } \theta \\ \text{sen } \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Rotações em \mathbb{R}^3

Rotação em torno do eixo z

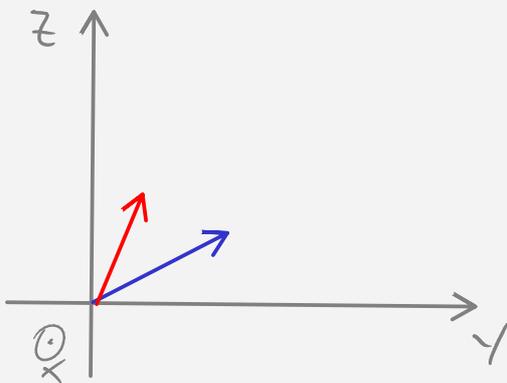


$$[R_{z,\theta}] = \begin{bmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} x' \\ y' \\ z' \end{bmatrix} = \begin{bmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

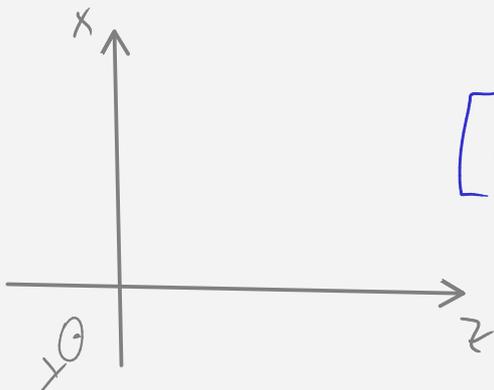
$$\begin{aligned} \hat{x}' \times \hat{y}' &= \hat{z}' \\ \hat{y}' \times \hat{z}' &= \hat{x}' \\ \hat{z}' \times \hat{x}' &= \hat{y}' \end{aligned}$$

Rotação em torno do eixo x



$$[R_{x,\theta}] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix}$$

Rotação em torno do eixo y



$$[R_{y,\theta}] = \begin{bmatrix} \cos\theta & 0 & \sin\theta \\ 0 & 1 & 0 \\ -\sin\theta & 0 & \cos\theta \end{bmatrix}$$

$$\begin{array}{cccccc}
 \cos \theta & -\sin \theta & 0 & \cos \theta & -\sin \theta & 0 \\
 \sin \theta & \cos \theta & 0 & \sin \theta & \cos \theta & 0 \\
 0 & 0 & 1 & 0 & 0 & 1 \\
 \cos \theta & -\sin \theta & 0 & \cos \theta & -\sin \theta & 0 \\
 \sin \theta & \cos \theta & 0 & \sin \theta & \cos \theta & 0 \\
 0 & 0 & 1 & 0 & 0 & 1
 \end{array}$$

$$[R_{y,\theta}] = \begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix} \begin{array}{l} -\sin \theta \\ \cos \theta \end{array}$$

Translação em \mathbb{R}^3

$$\begin{aligned}
 (x', y', z') &= T(x, y, z) \\
 &= (x + \alpha, y + \beta, z + \gamma)
 \end{aligned}$$

NÃO É TRANSFORMAÇÃO LINEAR.
(TRANSFORMAÇÃO AFIM)

COORDENADAS HOMOGÊNEAS

$$(x, y, z, 1)$$

$$[T] = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ \alpha & \beta & \gamma & 1 \end{bmatrix}$$

Em coordenadas homogêneas, a translação é uma transformação linear

$$\begin{bmatrix} x' \\ y' \\ z' \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ \alpha & \beta & \gamma & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix} = \begin{bmatrix} x + \alpha \\ y + \beta \\ z + \gamma \\ 1 \end{bmatrix}$$